

Tsoro Yematatu

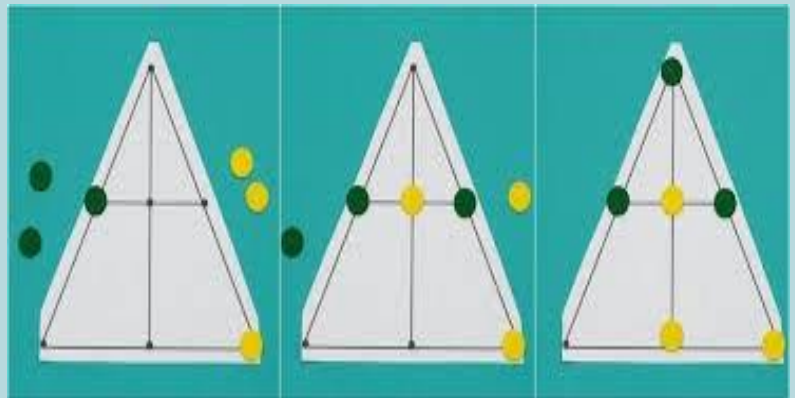
Historians believe the game of **Tsoro Yematatu**, meaning 'stone game played with three', originated in Zimbabwe, over 1000 years ago.

It's played in other Southern African nations. Some consider it to be an African version of tic-tac-toe, though this variation is played in a triangular layout.



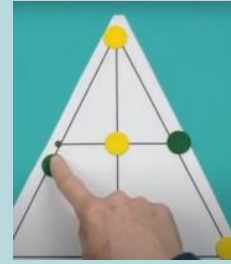
Instructions

- The board is empty in the beginning. Players decide what color pieces to play, and who starts first.
- 2. Each player drops one piece per turn on any vacant point on the board. Players alternate their turns. Pieces cannot be moved until all six pieces have been dropped. Observe that after all pieces have been dropped, there is only one vacant point on the board.

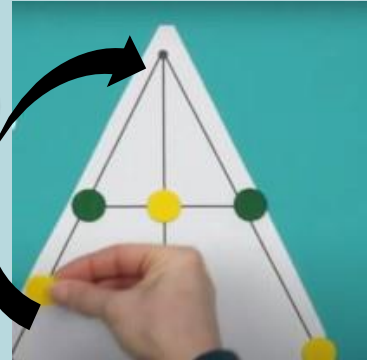


- 3. A piece can be moved one of two ways: a) A piece can move one space per turn onto a empty dot on the board, or b) a piece can jump over another piece (friend or foe) next to it, and land on a vacant point on the other side; the jump must be in a straight line and follow the pattern on the board. There are no captures in this game.
- 4. The game can last a very long time, and if no one is still able to create the 3 in-a-row, the players can agree to a draw.

Move



Jump



TSORO YEMATATU

*3-in-a-row game
from
Zimbabwe*

